

计算机网络中的安全

Outline

- What is network security?
- Principles of cryptography
- · Authentication, message integrity,
- Securing e-mail
- Securing TCP connections: TLS
- Network layer security: IPsec
- Security in wireless and mobile networks
- Operational security: firewalls and IDS





What is network security?

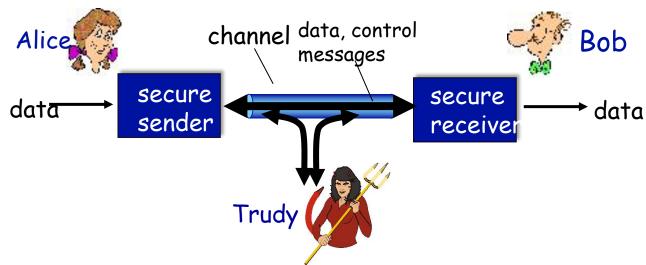
- confidentiality: only sender, intended receiver should "understand" message contents
 - > sender encrypts message
 - > receiver decrypts message
- authentication: sender, receiver want to confirm identity of each other
- message integrity: sender, receiver want to ensure message not altered (in transit, or afterwards) without detection
- access and availability: services must be accessible and available to users





Friends and enemies: Alice, Bob,

- · well-known in network security world
- Bob, Alice (lovers!) want to communicate "securely"
- Trudy (intruder) may intercept, delete, add messages







Friends and enemies: Alice, Bob, Trudy

Who might Bob and Alice be?

- ... well, real-life Bobs and Alices!
- Web browser/server for electronic transactions (e.g., on-line purchases)
- on-line banking client/server
- DNS servers
- BGP routers exchanging routing table updates
- other examples?





There are bad guys (and girls) out there!

- Q: What can a "bad guy" do?
- A: A lot! (recall section 1.6)
 - eavesdrop: intercept messages
 - actively insert messages into connection
 - impersonation: can fake (spoof) source address in packet (or any field in packet)
 - hijacking: "take over" ongoing connection by removing sender or receiver, inserting himself in place
 - denial of service: prevent service from being used by others (e.g., by overloading resources)



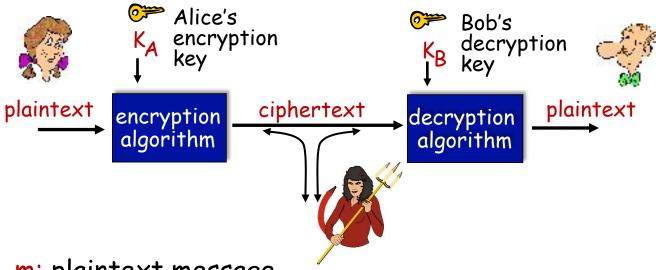
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The language of cryptography



m: plaintext message

 $K_A(m)$: ciphertext, encrypted with key K_A

 $m = K_B(K_A(m))$





Breaking an encryption scheme

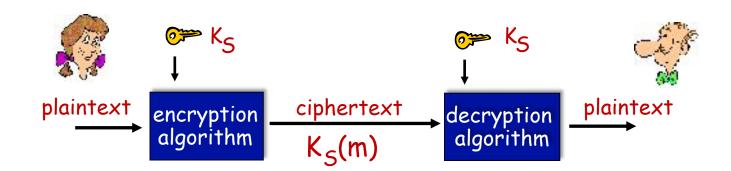
- cipher-text only attack: Trudy has ciphertext she can analyze
- two approaches:
 - brute force: search through all keys
 - > statistical analysis

- known-plaintext attack: Trudy has plaintext corresponding to ciphertext
 - > e.g., in monoalphabetic cipher, Trudy determines pairings for a,l,i,c,e,b,o,
- chosen-plaintext attack: Trudy can get ciphertext for chosen plaintext





Symmetric key cryptography



symmetric key crypto: Bob and Alice share same (symmetric) key: K

• e.g., key is knowing substitution pattern in mono alphabetic substitution cipher

Q: how do Bob and Alice agree on key value?





Simple encryption scheme

substitution cipher: substituting one thing for another

monoalphabetic cipher: substitute one letter for another

plaintext: abcdefghijklmnopqrstuvwxyz

ciphertext: mnbvcxzasdfghjklpoiuytrewq

e.q.: Plaintext: bob. i love you. alice

ciphertext: nkn. s gktc wky. mgsbc

Encryption key: mapping from set of 26 letters to set of 26 letters





A more sophisticated encryption approach

- n substitution ciphers, M₁,M₂,...,M_n
- cycling pattern:
 - \triangleright e.g., n=4: M_1, M_3, M_4, M_3, M_2 ; M_1, M_3, M_4, M_3, M_2 ; ...
- for each new plaintext symbol, use subsequent substitution pattern in cyclic pattern
 - \triangleright dog: d from M_1 , o from M_3 , g from M_4



Encryption key: n substitution ciphers, and cyclic pattern

key need not be just n-bit pattern





Symmetric key crypto: DES

DES: Data Encryption Standard

- US encryption standard [NIST 1993]
- 56-bit symmetric key, 64-bit plaintext input
- block cipher with cipher block chaining
- how secure is DES?
 - ▶ DES Challenge: 56-bit-key-encrypted phrase decrypted (brute force) in less than a day
 - > no known good analytic attack
- making DES more secure:
 - > 3DES: encrypt 3 times with 3 different keys





AES: Advanced Encryption Standard

- symmetric-key NIST standard, replaced DES (Nov 2001)
- processes data in 128 bit blocks
- 128, 192, or 256 bit keys
- brute force decryption (try each key) taking 1 sec on DES, takes 149 trillion years for AES



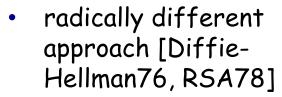


Public Key Cryptography

symmetric key crypto:

- requires sender, receiver know shared secret key
- Q: how to agree on key in first place (particularly if never "met")?

public key crypto





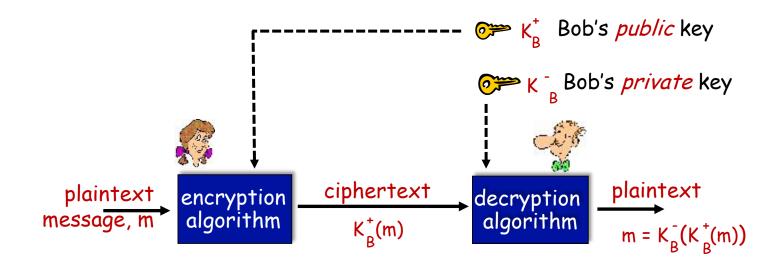
- public encryption key known to all
- private decryption key known only to receiver







Public Key Cryptography



Wow - public key cryptography revolutionized 2000-year-old (previously only symmetric key) cryptography!

• similar ideas emerged at roughly same time, independently in US and UK (classified)





Public key encryption algorithms

requirements:

- 1 need $K_B^{\dagger}(\cdot)$ and $K_B^{\dagger}(\cdot)$ such that $K_B^{\dagger}(K_B^{\dagger}(m)) = m$
- given public key K to it should be impossible to compute private key K to B

RSA: Rivest, Shamir, Adelson algorithm





Prerequisite: modular arithmetic

- x mod n = remainder of x when divide by n
- facts:

```
[(a mod n) + (b mod n)] mod n = (a+b) mod n

[(a mod n) - (b mod n)] mod n = (a-b) mod n

[(a mod n) * (b mod n)] mod n = (a*b) mod n
```

thus

 (a mod n)^d mod n = a^d mod n

• example: x=14, n=10, d=2: $(x \mod n)^d \mod n = 4^2 \mod 10 = 6$ $x^d = 14^2 = 196 \quad x^d \mod 10 = 6$





RSA: getting ready

- message: just a bit pattern
- bit pattern can be uniquely represented by an integer number
- thus, encrypting a message is equivalent to encrypting a number

example:

- > m= 10010001. This message is uniquely represented by the decimal number 145.
- > to encrypt m, we encrypt the corresponding number, which gives a new number (the ciphertext).

RSA: Creating public/private key

pair

- 1. choose two large prime numbers p, q. (e.g., 1024 bits each)
- 2. compute n = pq, z = (p-1)(q-1)
- 3. choose e (with e < n) that has no common factors with z (e, z are "relatively prime").
- 4. choose d such that ed-1 is exactly divisible by z. (in other words: $ed \mod z = 1$).
- 5. public key is (n,e). private key is (n,d).









RSA: encryption, decryption

- 0. given (n,e) and (n,d) as computed above
- 1. to encrypt message m (<n), compute $c = m^e \mod n$
- 2. to decrypt received bit pattern, c, compute $m = c^d \mod n$

magic happens!
$$m = (m^e \mod n)^d \mod n$$





RSA example:

```
Bob chooses p=5, q=7. Then n=35, z=24.

e=5 (so e, z relatively prime).

d=29 (so ed-1 exactly divisible by z).

encrypting 8-bit messages.
```





Why does RSA work?

- must show that c^d mod n = m, where c = m^e mod
 n
- fact: for any x and y: $x^y \mod n = x(y \mod 7) \mod n$
 - \rightarrow where n= pq and z = (p-1)(q-1)
- thus, $c^d \mod n = (m^e \mod n)^d \mod n$
 - = med mod n
 - $= m^{(ed \mod z)} \mod n$
 - $= m^1 \mod n$
 - = m





RSA: another important property

The following property will be very useful later:

$$K_{\underline{B}}(K_{\underline{B}}^{+}(m)) = m = K_{\underline{B}}^{+}(K_{\underline{B}}(m))$$

use public key first, followed by private key use private key first, followed by public key

result is the same!





RSA: another important property

Why
$$K_B^-(K_B^+(m)) = m = K_B^+(K_B^-(m))$$
?

follows directly from modular arithmetic:

```
(m^e \mod n)^d \mod n = m^{ed} \mod n
= m^{de} \mod n
= (m^d \mod n)^e \mod n
```



Why is RSA secure?

- suppose you know Bob's public key (n,e). How hard is it to determine d?
- essentially need to find factors of n without knowing the two factors p and q
 - > fact: factoring a big number is hard





RSA in practice: session keys

- exponentiation in RSA is computationally intensive
- DES is at least 100 times faster than RSA
- use public key crypto to establish secure connection, then establish second key - symmetric session key - for encrypting data

session key, K_S

- Bob and Alice use RSA to exchange a symmetric session key K_S
- once both have K_S, they use symmetric key cryptography



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Authentication

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap1.0: Alice says "I am Alice"



failure scenario??







Authentication

Goal: Bob wants Alice to "prove" her identity to him

Protocol ap1.0: Alice says "I am Alice"





in a network,
Bob can not "see"
Alice, so Trudy
simply declares
herself to be
Alice

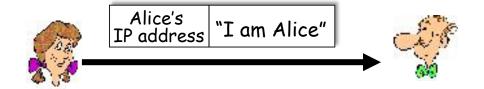






Authentication: another try

Goal: Bob wants Alice to "prove" her identity to him Protocol ap 2.0: Alice says "I am Alice" in an IP packet containing her source IP address



failure scenario??

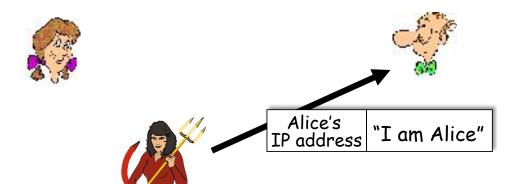






Authentication: another try

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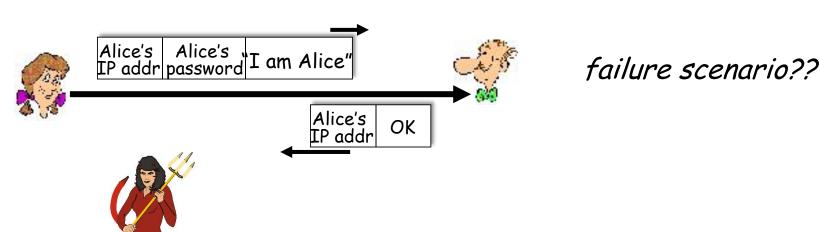
Trudy can create a packet "spoofing" Alice's address





Authentication: a third try

Goal: Bob wants Alice to "prove" her identity to him Protocol ap3.0: Alice says "I am Alice" and sends her secret password to "prove" it.

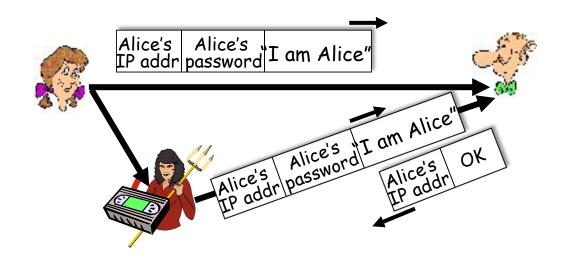






Authentication: a third try

Goal: Bob wants Alice to "prove" her identity to him Protocol ap3.0: Alice says "I am Alice" and sends her secret password to "prove" it.



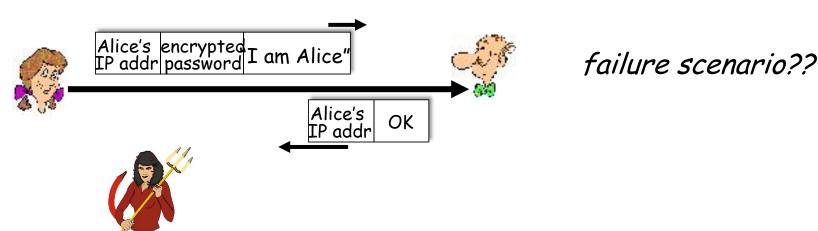
playback attack:
Trudy records
Alice's packet
and later
plays it back to
Bob





Authentication: a modified third

Goal: Bob wants Alice to "prove" her identity to him Protocol ap3.0: Alice says "I am Alice" and sends her encrypted secret password to "prove" it.

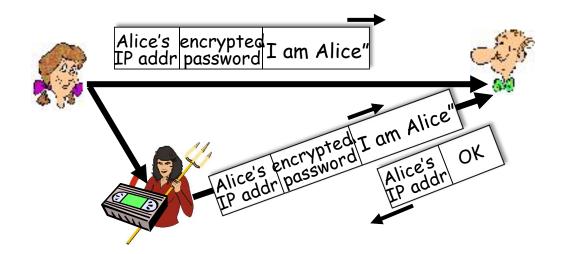






Authentication: a modified third

Goal: Bob wants Alice to "prove" her identity to him Protocol ap3.0: Alice says "I am Alice" and sends her encrypted secret password to "prove" it.



playback attack still works: Trudy records Alice's packet and later plays it back to Bob





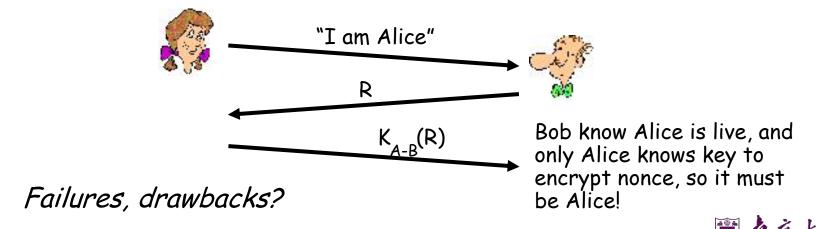
Authentication: a fourth try

Goal: avoid playback attack

nonce: number (R) used only once-in-a-lifetime

protocol ap4.0: to prove Alice "live", Bob sends Alice nonce, R

Alice must return R, encrypted with shared secret key

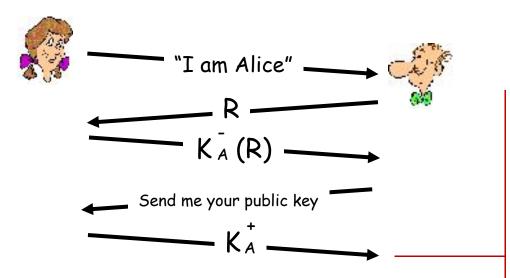




Authentication: ap5.0

ap4.0 requires shared symmetric key - can we authenticate using public key techniques?

ap5.0: use nonce, public key cryptography



Bob computes

$$K_A^+(K_A^-(R)) = R$$

and knows only Alice could have the private key, that encrypted R such that

$$K_A^+(K_A^-(R)) = R$$

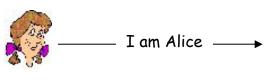


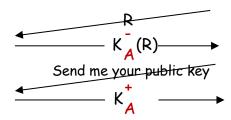


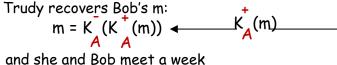
Authentication: ap5.0 - there's still a

flaw!

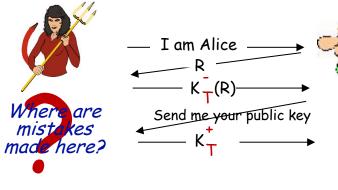
man (or woman) in the middle attack: Trudy poses as Alice (to Bob) and as Bob (to Alice)







and she and Bob meet a week later in person and discuss m, not knowing Trudy knows m



Trudy recovers m: $m = K_{T}(K_{T}^{+}(m))$ sends m to Alice

sends m to Alice encrypted with Alice's public key

Bob computes

$$K_{T}^{+}(K_{T}^{-}(R)) = R$$

authenticating
Trudy as Alice

Bob sends a personal message, m to Alice



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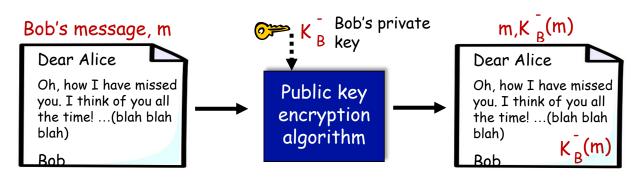




Digital signatures

cryptographic technique analogous to hand-written signatures:

- sender (Bob) digitally signs document: he is document owner/creator.
- verifiable, nonforgeable: recipient (Alice) can prove to someone that Bob, and no one else (including Alice), must have signed document
- simple digital signature for message m:
 - Bob signs m by encrypting with his private key K_B , creating "signed" message, $K_{B^-}(m)$





Digital signatures

- suppose Alice receives msg m, with signature: m, $K_B(m)$
- Alice verifies m signed by Bob by applying Bob's public key K_B^+ to K_B^- (m) then checks K_B^+ (K_B^- (m)) = m.
- If $K_B(K_B(m)) = m$, whoever signed m must have used Bob's private key

Alice thus verifies that:

- Bob signed m
- no one else signed m
- Bob signed m and not m'

non-repudiation:

✓ Alice can take m, and signature $K_B(m)$ to court and prove that Bob signed m



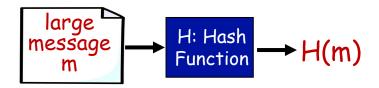


Message digests

computationally expensive to public-key-encrypt long messages

goal: fixed-length, easy- to-compute digital "fingerprint"

• apply hash function H to m, get fixed size message digest, H(m)



Hash function properties:

- many-to-1
- produces fixed-size msg digest (fingerprint)
- given message digest x, computationally infeasible to find m such that x = H(m)



Internet checksum: poor crypto hash function

Internet checksum has some properties of hash function:

- produces fixed length digest (16-bit sum) of message
- is many-to-one

but given message with given hash value, it is easy to find another message with same hash value:

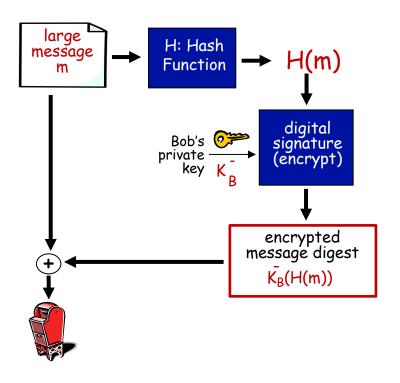
message	ASCII format	<u>message</u>	<u>AS</u>	CII	for	mat
IOU1	49 4F 55 31	I O U <mark>9</mark>	49	4F	55	<u>39</u>
00.9	30 30 2E 39	00.1	30	30	2E	31
9 B O B	39 42 D2 42	9 B O B	39	42	D2	42
	B2 C1 D2 AC — diff	erent messages	B2	<i>C</i> 1	D2	AC
	but ide	entical checksums!				



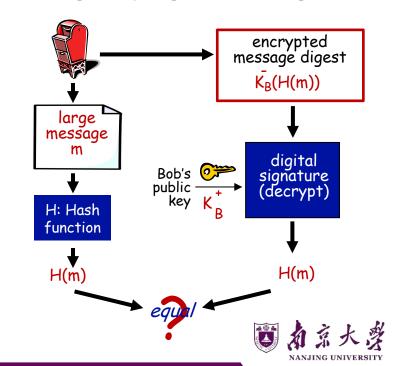


Digital signature = signed message digest

Bob sends digitally signed message:



Alice verifies signature, integrity of digitally signed message:





Hash function algorithms

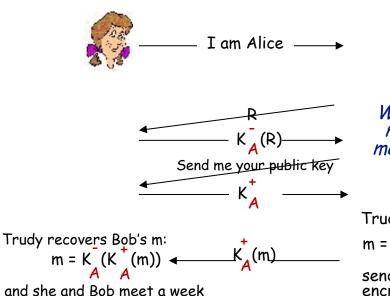
- MD5 hash function widely used (RFC 1321)
 - > computes 128-bit message digest in 4-step process.
 - rapitrary 128-bit string x, appears difficult to construct msg m whose MD5 hash is equal to x
- SHA-1 is also used
 - ➤ US standard [NIST, FIPS PUB 180-1]
 - ≥ 160-bit message digest



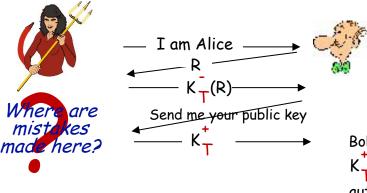


Authentication: ap5.0 - let's fix

Recall the problem: Trudy poses as Alice (to Bob) and as Bob (to Alice)



and she and Bob meet a week later in person and discuss m, not knowing Trudy knows m



Trudy recovers m:

$$m = K_{\overline{T}}(K_{\overline{T}}^{+}(m)) \qquad \qquad \qquad K_{\overline{T}}(m)$$

sends m to Alice encrypted with Alice's public key

Bob computes

$$K_{T}^{+}(K_{T}^{-}(R)) = R$$

authenticating
Trudy as Alice

Bob sends a personal message, m to Alice





Need for certified public keys

- motivation: Trudy plays pizza prank on Bob
 - > Trudy creates e-mail order: Dear Pizza Store, Please deliver to me four pepperoni pizzas. Thank you, Bob
 - > Trudy signs order with her private key
 - > Trudy sends order to Pizza Store
 - > Trudy sends to Pizza Store her public key, but says it's Bob's public key
 - > Pizza Store verifies signature; then delivers four pepperoni pizzas to Bob
 - > Bob doesn't even like pepperoni



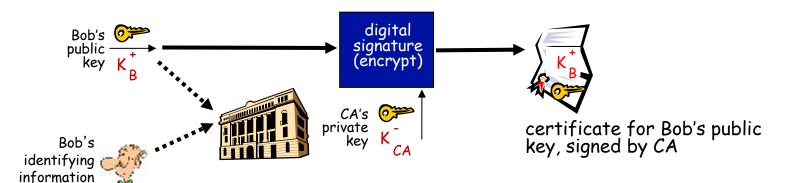




Public key Certification Authorities

(CA)

- certification authority (CA): binds public key to particular entity, E
- entity (person, website, router) registers its public key with CE provides "proof of identity" to CA
 - CA creates certificate binding identity E to E's public key
 - > certificate containing E's public key digitally signed by CA: CA says "this is E's public key"

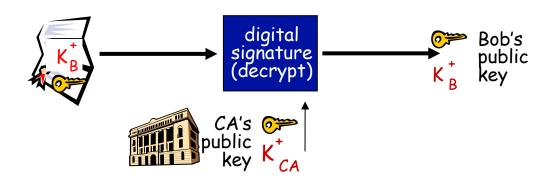






Public key Certification Authorities (CA)

- when Alice wants Bob's public key:
 - > gets Bob's certificate (Bob or elsewhere)
 - > apply CA's public key to Bob's certificate, get Bob's public key





Outline

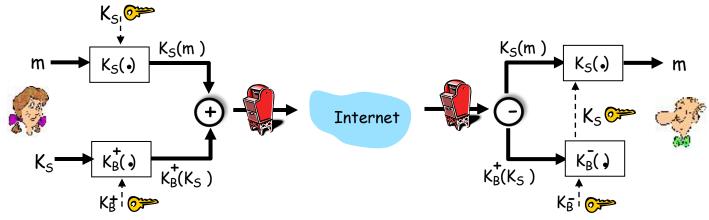
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Secure e-mail: confidentiality

Alice wants to send confidential e-mail, m, to Bob.



Alice:

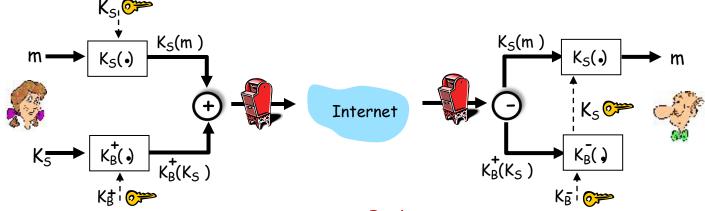
- generates random symmetric private key, K_s
- encrypts message with K_s (for efficiency)
- also encrypts K_s with Bob's public key
- sends both $K_S(m)$ and $K_B^+(K_S)$ to Bob





Secure e-mail: confidentiality

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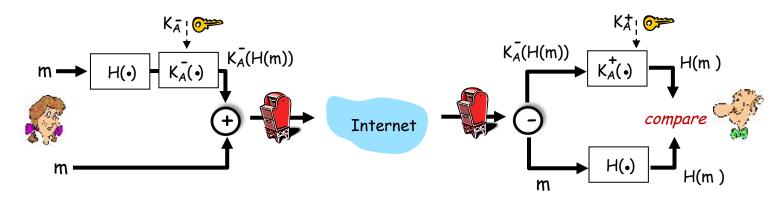
Bob:

- uses his private key to decrypt and recover K_S
- uses K_5 to decrypt $K_5(m)$ to recover m



Secure e-mail: integrity,

authentication
Alice wants to send m to Bob, with message integrity, authentication

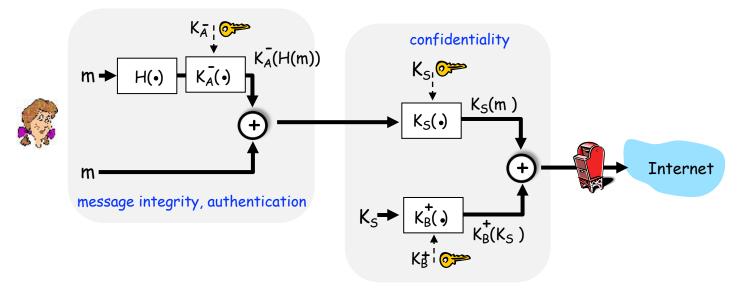


- Alice digitally signs hash of her message with her private key, providing integrity and authentication
- sends both message (in the clear) and digital signature



Secure e-mail: integrity,

Alice sends her bis confidentiality, message integrity, authentication



Alice uses three keys: her private key, Bob's public key, new symmetric key

What are Bob's complementary actions?





Q & A

